

SuperPaint: How To Use with 32-Bit QuickDraw

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TOPIC
Can SuperPaint 2.0 work with 32-Bit QuickDraw?
DISCUSSION
Follow these steps when using SuperPaint 2.0 with 32-bit QuickDraw
1) Before launching SuperPaint, Go to the Monitors CDEV.
2) Set to four colors or grays.
3) Close the CDEV.
4) Launch SuperPaint.
5) Select the Preferences menu.
6) Turn on the preference "Use QuickDraw only for screen rendering"
7) Quit SuperPaint.
8) Go to the Monitors CDEV.
9) Set to the preferred color/gray level. Copyright 1991, Apple Computer, Inc.
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